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- Consider a safety-constrained Markov Decision Processes (MDPs).
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- To solve this problem, we need to balance the three-way tradeoff.
- This work takes a step-wise approach.
 - 1. Exploration of safety.
 - 2. Optimization of the cumulative reward in the certified safe region.
- Our algorithm provides theoretical guarantees in terms of both **near-optimality** and **safety.**



- Developed a new simulation environment, called **GP-Safety-Gym**, which is based on Open AI SafetyGym (Ray et al., 2019).
- Achieved better empirical performance than other baselines.
 - SafeMDP (Turchetta et al., 2016)
 - SafeExpOpt-MDP (Wachi et al., 2018)
- Also proposed Early-Stopping of Exploration of Safety (ES²) algorithm for faster convergence.



Reward (high: yellow, low: blue) Safety: height



wo/ ES²

 w/ES^2

 $w/P-ES^2$

1000